

CHAPTER 4 - LAND, BUSINESS, AND FACILITY USES PERMITTED IN DISTRICTS

DISTRICT REGULATIONS

No lot or yard shall be established in any district that does not meet the minimum requirements set forth in the following Table. No building or structure shall be erected or enlarged to exceed these regulations, except as provided for elsewhere in this Ordinance.

ZONING DISTRICTS	LAND USES	LOT AREA MINIMUM	LOT WIDTH AT FRONT BUILDING LINE (B)	LOT COVERAGE MAXIMUM (PERCENT) (F-G)	YARDS (A)				HEIGHT
					FRONT (E,H,I)	MINIMUM SETBACKS		REAR	
						INTERIOR (C)	EXTERIOR (I)		
A-1 GEN AGRI	RURAL RES & AG	5 ACRES	150 FT	30%	50 FT	15 FT	25 FT	60 FT	35 FT
RE RUR EST	RURAL RESIDENT	2 1/2 ACRES	150 FT	30%	35 FT	10/1 STY 15/2 STY	20 FT	40 FT	35 FT
RE-1 RUR EST	RURAL MED RESIDENT	1 ACRE (P)	145 FT	30%	35 FT	10/1 STY 15/2 STY	20 FT	25' / 20%	35 FT
RE-2 RUR EST	RURAL MIN RESIDENT	22,500 SF (Q)	100 FT	30%	35 FT	10/1 STY 15/2 STY	20 FT	25' / 20%	35 FT
RS-1 URB EST	SINGLE FAMILY	15,000 SF	125 FT	25%	35 FT	10/1 STY 15/2 STY	20 FT	25' / 20%(O)	35 FT
RS-2 ONE FAM	SINGLE FAMILY	10,000 SF	100 FT	25%	25 FT	8/1 STY 10/2 STY	15 FT	15'/20% (O)	35 FT
RS-3 ONE FAM	SINGLE FAMILY	7,500 SF	75 FT	35%	25 FT	5/1 STY 10/2 STY (M)	15 FT	15 FT	35 FT
RD - 1 (L) TWO FAM	TWO FAMILY	10,000 SF 13,200 TF	100 FT	35%	25 FT	10'+3' EA STY + 1st	15 FT	15'/20% (O)	35 FT
RM-1 (M) MULTI FAM	MULTI-FAM	10,000 SF 13,200 MF	100 FT 80 FT	45%	25 FT	15' + 3' EA STY + 1st	15 FT	20'/20% (O)	35 FT
RMH MOB HOME	COVERED BY SPECIFIC REGULATIONS FOR MOBILE HOME PARKS (SEE CHAPTER 5)								
C-1 LOC COMM	LOCAL SHOPPING	10,000 SF	100 FT	30%	25 FT	10' ADJ RES DIST	15 FT	30 FT	35 FT
C-2 GEN COMM	GENERAL SHOPPING	9,900 SF	75 FT	50%	25 FT	15' ADJ RES DIST	15 FT	30 FT	35 FT
C-3 (K) GEN COMM	DOWNTOWN SHOPPING	3,300 SF	25 FT	60%	25 FT	0 FT	0 FT	10 FT	35 FT
I-1 R LT IND	LIGHT INDUSTRY	22,000 SF	150 FT	35%	35 FT	25 FT	15 FT	35 FT	50 FT
I-2 GEN IND	MEDIUM INDUSTRY	2 1/2 ACRES	300 FT	40%	40 FT	50 FT	35 FT	35 FT	50 FT
I-3 HVY IND	HEAVY INDUSTRY	10 ACRES	500 FT	40%	60 FT	75 FT	50 FT	50 FT	50 FT
Overlay									